Geographic Routing Protocol Using Vanet Routing

B. N. MOHAN KUMAR

Electronics and Communication Engineering Branch, VTU, R R I T ,Bengaluru, Karnataka, INDIA

Abstract: - Previously, vehicular ad hoc networks (VANETs) were designed by using several geographic routing schemes. That doesn't sustaining any routing configurations in the existing geographic routing methods. Vehicular Ad hoc Network is networks which consist of mobile nodes, consequently it is very harsh to make and remain up end-to-end links. The main aim of this research work is widespread inter vehicle distance, high speed of vehicles also support the density of vehicle is altered. The exact real time location information of vehicles is accessed with high reliability via vehicle to vehicle inter connection. Due to frequent link entrapped and rapid topology changes it is not easy to augment well-organized routing etiquettes for VANETs. To find the exact location of stirring vehicles is very difficult and may incur in the existing routing networks. Additionally the position information about stirring vehicle accessible to other vehicles is usually time-lagged as it is always stirring over time. Luckily, we scrutinize that the interim upcoming locations of vehicles can be forecast. Anchored in the significant surveillance, we propose a novel approach for geographic routing. It uses the extrapolative locations of automobiles. The etiquettes anchored in the vehicles' positions also called as geographic routing protocols (GR) were uncovered to be the most adequate to the VANETs because of their sturdiness in making with the dynamic environment changes and the high-ceilinged mobility of the automobiles. The etiquette is incorporated with a multi-hop information delivery virtualization deal that works on the crest of the transportation stratum and gives soaring speed for multi-hop one after the other information broadcasts. We demeanor practical computer imitations to display the recital advantage of the etiquette over additional approaches at the indistinguishable time vigor efficiency will be enhanced.

Key-Words: - Routing, VANETs, Urban scenario, RSU, traffic density

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I Introduction

Wide range of services is provided by the Intelligent Transportation Systems (ITSs) anchored in wireless communication. Several of these, for example locationbased overhauls or active assistance, need the swap over of locations and identifiers of cars in the locality to operate. A usually used method in VANET is that automobiles send sporadic bonfire memorandums to update further entities concerning their recent condition and location.

An antagonist is thus capable to trail a single individual all through the organization just by overhearing message, gather and then combing this information. This can harshly assist the solitude of consumers, for the reason that a car is typically only driven by especially not many dissimilar drivers. Conversely, even if the position is not incorporated in these communications, the location of a transfer node can be indomitable with enough exactness by other automobiles and Roadside Units (RSUs), using triangulation or easy assortment evaluations. This permits a machinist or any other consumer to make exact traces of every partaker if the numeral of comments is high sufficient.

VANETs will be ascertained by permitting wireless communication between automobiles (automobile-to-automobile) and to the infrastructure (automobile-to-infrastructure).

Using obliging traffic relevance's, vehicular set of connections assure to solve several of today's road traffic troubles for instance humanizing the protection of boulevard consumers curbing their voyage times (voyage planning anchored in actual time feedback from the road and rail network to keep away from overcrowded areas) and enhancing their pouring familiarity (infotainment overhauls similar to local goaled ad or Internet admittance for the commuters). In such networks, exemplified by their ad hoc nature, these traffic uses are only made probable appreciation to a few petite singlehop memorandums reimbursing the nonappearance of a vital individual that observes the condition of the network and continue the follow of its configuration. These memorandums, often referred to as beacons are sporadically wide spreader by all automobile so as to give

other contestants of the network with data about their surroundings. It is broadly acknowledged in the vehicular networking society that these petite memorandums are decisive for the operation of every type of use whether a shelter or a non-shelter one. On the other hand the high dynamicity of this set of connections characterized in the invariable movement of automobiles endlessly changing its construction, leads to a rapid expiration of beacons content.

2. Related Work

In [1] Jieqiong Chen et al says about the meticulous analysis of the attainable throughput of road and rail network-based vehicular network amid a limited traffic concentration under a obliging communication approach, which discovers the joint exploit of vehicle-to infrastructure (V2I) messages, vehicle-to-vehicle (V2V) messages, the mobility of automobiles, and teamwork's in the middle of automobiles and road and rail network to make easy the information broadcast. A bunged form expression of the attainable throughput is attained, which divulges the alliance in the middle of the achievable throughput and its major performance-collision parameters like distance between contiguous infrastructure tips, the radio ranges of road and network and automobiles, the broadcast rates of V2I and V2V messages in addition to vehicular density ...

In [2] Gang Sun et al gives the routing algorithm for the communications flanked by automobiles and places in urban vehicular ad hoc networks (VANETs). As one of the essential transportation amenities in an urban setting, buses sporadically scamper along their predetermined routes and wrap several city avenues. The way of bus contours can be seen as a secondary chart of a city. Anchored in the lettering of bus set of connections, we recommend a bus trajectory-based street-centric direction-finding algorithm (BTSC), which utilizes buses as the main relay to convey communications. In BTSC, we design a direction-finding graph based thoroughly at the trajectories of bus contours by using studying the probability of bus performing on every boulevard. They suggest two novel concepts, i.e., the chance of street consistency (CSC) and the chance of path consistency (CPC) which is used as metrics to find out directionfinding paths for communication release. These aspire to choose the best lane with higher trimness of busses and lower chance of transmission direction deviating from the direction-finding lane.

In [3] Okyoung Choi et al uses Vehicular Sensor network (VSN) is increasing as a novel solution for tracking town

atmospheres which consist of prudent Transportation methods and air pollutants. One of the dangerous factors that choose the overhaul quality of city supervise uses is the salvage delay of sensing information sachets in the VSN. In this work, we learn the complexity of directionfinding information packets with smallest amount delay in the VSN, by exploiti) vehicle traffic statistics, ii) a few cast routing and iii) knowledge of upcoming trajectory of vehicle for example buses. We foremost begin a new road network chart replica that includes the three things into the direction-finding metric. We then differentiate the packet postponement on every border as a function of the vehicle compactness, performance and the length of the rim.

In [4] Yanmin Zhu et al includes well-organized information delivery is of massive outcome, however highly difficult for vehicular set of connections for the reason that of several network interruption, rapid topological alter and mobility indecision. The vehicular route information acting a key role in information delivery is reachable. Usually absolute forecasts on the trajectory with coarse-grained models which consist of spatial sharing or the inter-assembly event sharing, which has deprived records liberation recital. In this perspective we quarry the all-embracing datasets of vehicular draws from two enormous cities in China, i.e., Shenzhen and Shanghai, through restraining entropy investigation, we discover that there exists strong spatiotemporal timekeeping with vehicle mobility. By extracting mobility molds from historical vehicular outlines, we enlargeprecise trajectory guesses by using several order Markov chains. Anchored in an analytical mold, we allegedly get sachet delivery chance with guessed trajectories

3. Proposed System

Vehicular Ad Hoc Networks are enormously cell phone wireless ad hoc set of connections direction-finding of information in VANETs is a challenging task because of rapidly altering topology and towering alacrity mobility of vehicles. A novel predictive direction-finding scheme which can efficiently guess a vehicle's close to upcoming path according to its past mobility mark out with HMM. We suggest a direction-finding conclusion process to professionally choose relay nodes for communication forwarding, taking advantage of the movement model guessed anchored in the forwarding chance and delay to the target. We estimate the recital and get better effectiveness through widespread simulations. Lots of direction-finding etiquettes have been suggested to augment the release of information sachets in a vehicular network. The goal of this work is to appraisal the present Geographic direction-finding etiquettes, so as to get more

insight on the potential of these direction-finding etiquettes in handling unusual defies of vehicular ad-hoc networks.

3.1 VANET MODEL

A Vehicular Ad hoc Network is a type of MANET where nodes are automobiles. VANETs are wireless networks that emerged appreciation to move forwards in wireless schemes and the automotive diligence. Vehicular networks are created by poignant vehicles outfitted with wireless interfaces. These set of connections are deemed as one of the most hopeful ad hoc network for genuine life uses, enabling messages among close to vehicles in addition to between automobiles and nearby permanent equipment (Road Side Unit, RSU). Vehicles can be either confidential, belonging to entities or private companies, or public means of transportation. Permanent tackle can experience correct to the management or personal network machinists or overhaul contributors

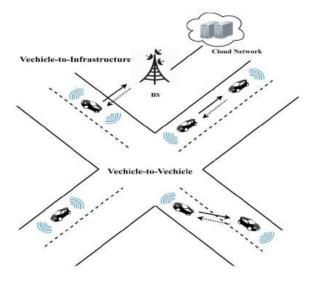


Fig.1 Proposed VANET model

3.2 Network model

In look upon as a set of stirring vehicles, indicated by V. Two vehicles can converse with every other only when they are protected to everyone. Here, we do not believe an enduring declaration assortment for the reason that in an city atmosphere, there are barriers like high construction which may perhaps chunk the radio proliferation from a automobile to other automobiles. In this work, we hub on unicast, i.e., every sachet m is initiated at one vehicle $sm \in V$ and has one target dm. There is one time-to-live (TTL) away from which the reaction of this sachet is futile. Every automobile may produce packets over time.

3.3 Mobility models for VANETs

Examining the recital of a novel suggestion urbanized for VANETs in a real vehicular atmosphere is tricky or even unfeasible. It is for that reason that investigators employ simulators to perform recital estimation under dissimilar scenarios and dissimilar network patterns. Vehicular mobility molds should give stirring molds like the true conduct of vehicular traffic with the intention that we could reliance the obtained imitation outcomes. The most extensively used mobility molds are anchored in random molds that cannot illustrate vehicular mobility in a pragmatic manner as they do not get into account the fussy human manners of the drivers neither the aspects of the road layout. Consequently, imitation results of the etiquettes under test may possibly vary significantly from those that could be attained by executing the network in a factual scenario.

3.4 Architectures of VANETs

In VANET, automobiles converse via wireless connections that are mounted on every vehicular node. Each and every node inside VANET operates as both the contestant and router of the network, as the nodes converse via other transitional nodes that recline inside their own broadcast assortment. There is no predetermined structural design of VANETs by reason of their self-organizing environment.

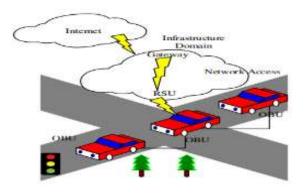


Fig.2 Architecture of proposed VANET

The structural design of VANETs can be classified into three kinds: (a) uncontaminated cellular wireless local area set of connections; (b) unpolluted ad-hoc networks; (c) Mixture set of connections. The vehicular nodes access the internet via cellular entrance ways and wireless local area network admittance points. It helps vehicular nodes by providing data about traffic overcrowding and traffic manages. It also gives infotainment overhauls like downloading information, most recent news, parking data and publicity. The utilization of such kinds of structural design is extremely inflexible because of the high price of cellular towers, wireless access points and geographic limitations

The future creation message between V2V, V2I, and V2X permits the investigation following unexpected occasions for example collision, congestion, road condition, vehicle condition anchored in intelligent sensor tools which are embedded with every vehicle. This kind of communication permits each vehicle to distribute valuable data; alerts, parking lot ease of use, etc. based on giving out data and US-DoT requests can secure from mishaps in addition to give easy drive on the road. RSU permits the employ of the Internet in addition to connect via an additional server, which permits automobiles for message reason.

The automobiles are departure and union network indeterminate time the routing etiquettes in VANETs must be achieved by creating the paths vigorously in addition to maintenance the routes at the time of message It must be capable of finding another routes without time consuming in the event of losing the path. It is implied that it should be enhanced in routing algorithms which have to identify climax paths to avoid delay in directionfinding etiquettes in addition to routes within a network required to keep away from overcrowding. Thus, exasperating defy is to realize routing etiquettes to solve above declared troubles in addition to allow the message with no impediment and with no overhead.

For each simulation we first generate a network topology. We then ensure that the topology is connected. At the beginning of the simulation, TOSSIM enforces a boot-up time during which nodes are started randomly. In our simulations, 200 nodes are started randomly in the first 30 seconds. Following the boot phase, each simulation consists of two phases. In the first phase, we let the appropriate routability determination protocol (CLDP, or GPSR's planarization and/or mutual witness procedure) execute at each node long enough for the network to converge. In the second phase, we send packets pairwise bidirectionally between nodes in a staggered manner to minimize wireless collisions. This latter phase tests for routing failures. For each data point in the graphs below, we run 50 random topologies. We have verified that this is sufficient to produce negligible 95% confidence intervals for the mean values of our metrics.

3.5 Routing Protocols Taxonomy for VANETS

Proactive etiquettes initiate network overhead which boosts as the dimension of the set of connections topology is enlarged so as to keep their direction-finding tables modernized. Alternatively reactive etiquettes add an interruption in the starting of the message so as to find out a route at the same time as flooding the network with this question.

The lively topology of a vehicular network will soon build the preceding route superseded and thus a novel query will be preferred. The inter-cluster message is attained through specified nodes which act as gateways.

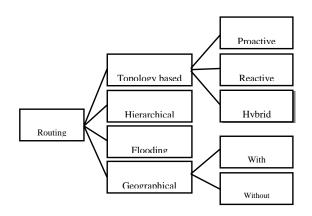


Fig.3 Classification of routing protocols

The aim of these etiquettes is the optimization of resource allotment but the dynamics of vehicular networks enforce recurrent changes on the clustering configuration which in turn boosts the overhead required to uphold a cluster. The easiest method of disseminating a sachet is to flood it in the set of connections. This method, the difficulty of the routing etiquette is reduced but the overhead is exponentially enlarged. In order to employ this type of etiquettes in VANETs, lot of optimizations has been suggested to decrease the re-broadcasted sachets however still the bandwidth is unfairly used.

3.6 Location service

There are lots of modes for given that position information for a VANET, by which one is capable to query about the present position of a automobile. In the sample, we have executed a sensible position service which founds only a rational cost. We explain the location overhaul in the consequent. Each and every automobile has a GPRS channel easy to get to with the cellular system.

Each automobile reports via the universal packet radio service (GPRS) canal, its position and rapidity in

succession every T seconds ($T \in [60, 180]$). There is a position overhaul which hosts all position information of the vehicles, which is linked to the Internet. For a vehicle j, it can convalesce the present position of vehicle i, by querying the position server. Such question mark can be initiated any time on rule. Note that before the queried position data reaches vehicle j, it should put into practice a certain delay launched by the cellular scheme and the Internet.

4. Geographic Forwarding Schemes

Geographic direction-finding was introduced the increased use of positioning systems, like GPS, and the mobility of the nodes that brought them back to the foreground. The first protocols where constructed for MANETs where nodes are erratically spread and their mobility is comparatively low. On the other hand, in VANETs, nodes voyage on roads and steering systems can offer extra data which could be employed by routing. Consequently, it is suitable to differentiate the forwarding methods into two categories; those using only positioning data and those utilizing steering as well. Lastly, we describe the local-maximum trouble that geographic direction-finding etiquettes are faced with and give a précis of revitalization methods used to defeat this difficulty.

4.1 Overview

Our geographic direction-finding algorithm based on extrapolative locations contains three mechanisms, counting position predictor, sachet forwarding, and buffer association. The element of position guesser predicts the upcoming position of a automobile given the position of the vehicle at a prior time immediate (i.e., time-lagged location). The constituent of sachet forwarding finds the approach for forwarding sachets. And the element of shock absorber administration finds the approach of put back sachets when the buffer is full.There is many approaches for as long as position data for a VANET, by which one is capable to query about the present position of a automobile. In the sample, we have realized practical position overhauls which launch only a rational price.

4.2 Geographic routing

In dissimilarity to existing topology-based directionfinding, geographic routing etiquettes employ position data that can be obtain through position sensing device (e.g., GPS). There have been several geographic direction-finding algorithms for vehicular set of connections. A node onwards communications to the farthest neighbor within its message assortment towards the goal. It is unspecified that the position service can give exact location data, which is not realistic in the real world. Position data is essential for direction-finding in VANETs and several factual world employs built on VANETs. As a novel stride, every automobile is prepared with a sensing device. The sense method offers position, taxi tenancy and velocity. Position and velocity in sequence is estimated by a GPS receiver. Thus, the position is in the arrangement of a tuple of leeway and longitude.

4.3 Forwarding without Navigation

In this part, we hub on unicast ad-hoc etiquettes using location data only as means of path selection, a legacy from MANETs. With this scheme the subsequently forwarding node is chosen based on its Euclidean distance from the target. This method proposes that the node to be picked will supply the majority forwarding distance on the straight line from the starting place towards the intention. This can be constructed employing the cosine of the viewpoint that is formed from a node, the starting place and the target place. The aim is to diminish broadcast power in order that intervention and power utilization are decreased. The last greedy moves toward known as compass routing attempt to diminish the perspective of the chosen node and the straight line between starting place and ending place. All these approaches are anchored in unsystematic mobility mold (for example haphazard Waypoint) which is not appropriate for VANETs with the restriction of the roads. Moreover, the nodes are treated as static without considering their speed and heading.

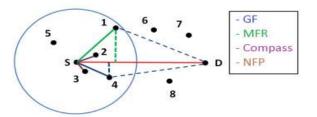


Fig.4 Design of router with forwarding without navigation

4.4 Forwarding with Navigation

To enlarge the speed of routing in VANETs, etiquettes which use steering data are initiated. The awareness of the emphasize road topology and the progress of the nodes can be of huge significance to progress the plan of a direction-finding etiquette. Different approach has to be followed utilizing navigation information. However, as well as the two preceding fundamental guesses a third supposition has to be prepared for these types of methods. Nodes be supposed to be conscious of the road set of connections which again is a valid guess because most of the automobiles are arranged with steering devices that can offer such functionality. At all meeting point, a node is allocated vigorously as the coordinator. A node will look for a route towards the destination within the graph of interconnected intersections employing a famous algorithm, like Dijkstra's, and recognize the smallest

amount of junctions that a packet has to pass through. A different approach is to enhance the beacon messages used for neighbor discovery with additional information like velocity, title etc. Using this supplementary in sequence, a node can construct smarter conclusions on the front warding nodes

5. Results and Discussion

Two types of routing are available in VANETS such as topology based and position based. Packet transmission of topology based routing is carried out by using information of network links. Neighbors and the destination location information are used to forward the packet through node in geographic routing. Predictive Routing based on Hidden Markov Model (PRHMM) is used in the existing routing scheme [11]. It gives high throughput, low latency and high delivery ratio when compared to the V2X routing, PROPHET routing and cellular based approach. Further to improve the delivery ratio, throughput, new geographic forwarding scheme (GFS) is used in the proposed system.

 Table 1.1 Comparison between PRHMM and GFS

 with delivery overhead and RSU

PRHMM		GFS	
Road Side	Delivery	Road Side	Delivery
Unit(RSU)	Overhead	Unit(RSU)	Overhead
5	9	5	10
8	20	8	26
10	22	10	27

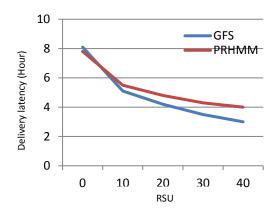


Fig.5 Comparison of delivery latency in between GFS and PRHMM

In fig.5, delivery latency of geographic forwarding scheme in road side units (RSU) are compared with the conventional predictive routing based Hidden Markov Model. From the analysis, the proposed GFS based routing in VANETS offers 25% low latency than the PRHMM. Hence the performance and throughput are high in GFS when compared to the PRHMM.

Table 1.2 Comparison between PRHMM and GFSwith delivery latency and RSU

ſ	PRHMM		GFS	
	Road Side Unit(RSU)	Delivery Latency	Road Side Unit(RSU)	Delivery Latency
	10	5	10	5.5
ſ	15	4.7	15	5

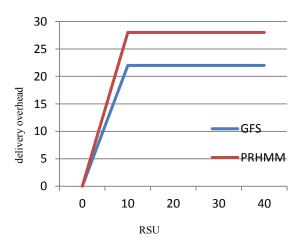


Fig.6 Evaluation of delivery overhead of GFS with PRHMM

Delivery overhead of GFS is estimated to compare with the existing PRHMM. From the results, it shows that the proposed GFS provides 21.4% low delivery overhead when compared to PRHMM.

Comparison between PRHMM and GFS with delivery ratio and RSU

PRHMM		GFS	
Road Side	Delivery	Road Side	Delivery
Unit(RSU)	Ratio	Unit(RSU)	Ratio
4	0.6	4	0.5
10	0.9	10	0.75
15	0.92	15	0.78

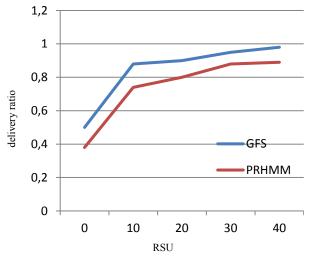


Fig.7 Analysis of delivery ratio of existing and proposed scheme

Delivery ratios of both existing and proposed schemes are analyzed for different road side units in fig.7. The proposed GFS scheme offers high delivery ratio when compared to all other state of arts schemes such as V2X, PROPHET and PRHMM.

7. Conclusion

The direction-finding etiquettes that have over the years been planned for VANETs are presented. Defies resisted by the distinctiveness of VANETs good deed the employ of geographical routing in opposition to overflowing, hierarchical or topological. Conversely using location data for the forwarding is not sufficient for reliable and efficient packet dissemination. It has to be improved with steering data because the nodes are automobiles and their mobility is restraint by the road set of connections. Geographical direction-finding comes with a constraint, the local utmost trouble. A suitable resurgence tactic should be useed to manage with this and as the nodes budge with comparative superior velocities quickly altering the network topology, the carry-n-forward method is the most appropriate. In smart transport schemes, there are dissimilar uses that need trustworthy wireless communications with convinced QoS limits. Easy geographical direction-finding be unsuccessful to meet these prerequisites, for that reason cross-layer designs have been suggested. One important approach of cross layering is the use of channel characteristics to evaluate link quality. This imposes a challenge in order to

model accurately the wireless channel in urban scenarios due to buildings and interference. The proposed GFS based routing offers high packet delivery ratio (PDR), low latency and low delivery overhead than the all other state of arts schemes

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The author contributed in the present research, at all stages from the formulation of the problem to the final findings and solution.

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Conflict of Interest

The author has no conflict of interest to declare that is relevant to the content of this article.

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